Looking Ahead to Calculus Key Words

Limit of a Function Lesson

continuous function – a function whose graph is a single, unbroken curve direct substitution – a method used to determine the limit of a continuous function left-hand limit – the value that f(x) approaches as x approaches a from the left limit of a function – the value that f(x) approaches as x approaches a right-hand limit – the value that f(x) approaches as x approaches a from the right

Properties of Limits Lesson

constant function – a function of the form f(x) = c, where *c* is any real number identity function – the function of the form f(x) = x, where *x* is any real number polynomial function – a function that may be written as the sum or difference of terms of the form ax^k , where *a* is a constant, *x* is a variable, and *k* is a whole number exponent

Continuity of Functions and Limits Lesson

continuous function – a function whose graph is a single, unbroken curve discontinuous function – a function whose graph has a hole, jump, or vertical asymptote

Rate of Change Lesson

derivative of f(x) at a – written as f'(a); the slope of the tangent line at the point (a, f(a))

difference quotient – the slope of the secant line between the points (a, f(a)) and

$$(a+h, f(a+h))$$

instantaneous rate of change - the rate of change at a specific point

secant line – a line between two points on a curve whose slope represents the average rate of change of a function

slope – the ratio of the vertical change to the horizontal change between two points

tangent line – a line that touches a function at one point whose slope represents the instantaneous rate of change of a function



Applications of the Derivative Lesson

acceleration – the rate at which an object's velocity is changing

average velocity – the average rate of change of an object's position over a specific time interval

derivative of f at x – the slope of the tangent line to f at any value of x

displacement – the change in an object's position in space

instantaneous velocity – an object's velocity at a specific point in time

velocity – how quickly and in which direction an object's position in space is changing

